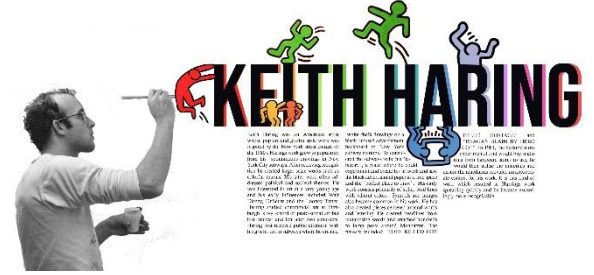




Graphics



Photographic Materials, Techniques and Processes

Materials, Techniques and Processes in Art and Design

Developing and Art and Design Portfolio



Identity

Unit 9

Unit 2

Unit 4

Unit 5

Critical and Contextual Studies in Art and Design

Exam Unit

Man manipulated landscape project

BTEC Art and Design (Graphics)

Year 13

The Creative Process

Developing and realising Creative Intentions

Visual Recording and Communication.

Materials, Techniques and Processes

Evolution

Unit 3

Unit 7

Unit 1

Unit 10

Year 12

Develop independent working skills through extended homework tasks

The Brother Grimm Fairy tales



Experimentation with media and techniques

Plan and develop creative design outcomes

Graphics exam (January to March) 3 Month project set by exam board

Learn how to use Adobe Illustrator

Year 11

Typography

Analyse and evaluate artist's work

GCSE Art and Design (Graphics)

Create design work inspired by artists and designers

Develop independent working skills through extended homework tasks

Portraiture

Creative Drawing in Design

Year 10

Learn how to use Adobe Photoshop

Learn how to work in the style of different artists

Develop drawing skills



What is Graphic Design?

Learn digital drawing skills

Year 9

Heroes and Villains

Create design work inspired by artists and designers

Learn a range of drawing skills

Learn how to use Adobe Photoshop

